DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1 / 2 Level; Reopening)
1 Level 8-16HCP 5(4)+ Cards
2 Level 11-16HCP 5+ Cards
Advancer's Cue-Bid could be 11+ with fit or 13+ with or without fit

1NT OVERCALL (2nd/4th Live; Responses; Reopening)
2nd Seat: (15) 16-18 (System on)
4th Seat: 11-14 (System on)
(1M)-1NT= 4oM, 5m+ only if partner passed, otherwise nat.
Sandwich 1NT: Nat 16-18, except with passed hand.,

JUMP OVERCALLS (Style; Responses; Unusual NT)
2M in jump 13-15 6M
2NT and 4NT Unusual
Ghestem

DIRECT & JUMP CUE BIDS (Style; Responses; Reopen)
Direct CB= Michaels 5-5, except (1♣)-2♣ Nat
Jump CB ask for stopper except (1♣)-3♣ Ghestem

VS. NT (vs. Strong/Weak; Reopening; PH)
Non-Passed Hand: 2♣ Both M, 2♦ one major weak or 16+
2M one major 13-15

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
X=Takeout
(2M)-3M= Asking for stopper, 4m=5m5oM, 4M= Both minors
(2♦)-3♦= Asking for stopper, 4♣= ♣ + M 4♦= Both Majors

VS. ARTIFICIAL STRONG OPENINGS
CRaSh

OVER OPPONENTS' TAKEOUT DOUBLE
UP: 1x-(X) Everything in xfer up to 2x-1
Xfer over 1♦ always

LEADS AND SIGNALS

OPENING LEADS STYLE
	Lead	In Partner's Suit
Suit	3rd/5th	Natural
NT	Attitude	Natural
Other		

LEADS
Lead	Vs. Suit	Vs. NT
Ace	AK(x)x, AK, Ax, A	AKx(+) AKJx(+)
King	AKxxx(+), KQ(+),Kx, K	AKQT, AKJT(x), AKJ9(x), KQJT(x), KQJ9, KQT9(x)
Queen	QJx(+), QJ, Qx, Q	KQTx, KQx(x), KQ98(x)
Jack	KJT(+), J10x(+), Jx, J	QJTx, QJ(x)x, AJTx(x), KJT98
10	KT9(+), QT9(+), T9(+)	JT9x(x) JTx(x)
9	98(+)	A(K)T9(x) QT9(x) T98x(x)
Hi-x	Doubleton	Doubleton
Lo-x	Hxx – Hxxxx	HH(T)xx H(T)xxx

SIGNALS IN ORDER OF PRIORITY
	Partner's Lead	Declarer's Lead	Discarding
Suit 1	Lo= Encouraging	UDCA	UDCA
2	UDCA		
3			
NT 1	Lo= Encouraging	Smith Eco	Lavinthal
2	UDCA	UDCA	
3			

Signals: UDCA, Lavinthal, Eco Smith

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)
Style: A.L. 3 card support in rest of the suits or 1-suited
2nd Seat: Could be weak if perfect shape, 4th Seat: 9+
After some sequences doubles are for penalties
Answers: Same level 0-7, Jump 8-11; Cue-Bid 12+

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS & REDBLS
1m-(1♥)-X= 4 or 5 ♠'s
UP: X from the opener's always 16+
Snapdragon double

SYSTEM CATEGORY: Red

NCBO: Chile

PLAYERS: D. Molina, J. Smith

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE
FP: Strong 1♣ 16+ Any or 15-17 Bal
1♦: Unbal 6+zz, 1M: 5+M 4+other 10-15, 1NT: 12-14 Bal
2♣: Unbal 5+♣ 10-15, 2♦: 6+M 10-15, 2M: weak 6M
UP: 1♣: Bal 12-14 may have 5♦ / Unbal ♣
1♦: Unbal ♦
Transfers over 1♣
2♣: Any GF, 2♦: 18-19 Bal
1NT Openings: 15-17, may be 14 with a 5th major suit or a 6th minor suit / 12-14 only in favourable position

SPECIAL BIDS THAT MAY REQUIRE DEFENSE
UP: 1♣-1♦= 4+♥
1♣-1♥= 4+♠
1♣-1♠= Bal or ♦
2♦= Bal 18-19
FP: 1♥-2♣: 5+♠ Inv+
1♠-2♦: 5+♥ Inv+

SPECIAL FORCING PASS SEQUENCES
After FG auctions and competition at the 5-level or higher.
After 2♣ openings

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

PSYCHICS: Never

OPENING	TICK IF ARTIF.	MIN. CARDS	NEG. X THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PH & COMP. BIDDING
1♣	✓	0	4♦	FP: 16+ Any (except Bal 15-17)	1♦= 0-7 1M= 4+oM GF, 1NT= 12+ ¬ 4M, 2♣= GF ♣, 2♦= 9-11 ¬ 4M, 2♥= GF 6+♦, 2♠= Three suited, short M, 2NT= 5-5 mms, 3m= 4m 5+om		
1♣	✓	2	4♦	UP: 12-14 Bal / Unbal ♣ 11-21	1♦/1♥= xfers, 1♠= Bal / ♦ 1NT= GF, 2♣= NF 5+♣ up to 9, 2x= S.I 6+x, 2NT= F, 10+, 5+♣	XYZ, Gazzilli (1NT)	2NT=5th raise 10+
1♦		4	4♦	Unbal 5+♦, possibly 1444 or 4441	1M= Nat 4+M, 1NT= GF, 2♣= NF 5+♣ up to 11, 2♦= NF 3+♦ up to 9, 2♥/♠= SI 6+ Good Suit, 2NT= F, 10+ 5+♦, 3♣=4+♦ 7-9, 3♦=Preempt NF	XYZ, Gazzilli (1NT)	2NT=4th raise 10+
1♥		5	4♦	UP: Natural, 11-21 HCP.	1NT= SF, 2♣= GF Bal / GF♣, 2♦= GF♦, 2NT= 10+ 4♥, 3♣= 7-9 4♥, 3♦= 10-11, 3♥= Preempt, 3♠= Any shortage, 3NT= C.O.G	XYZ, Gazzilli	Drury, One-under 2NT=4th raise 10+
1♥		5	4♦	FP: 5+♥ 4+x, 10-15	1♠= P/C, 1NT= Forces 2♣, 2♣= 5+♣ 10+, 2♦= 4+♥ Inv, 2♥= 3♥ 11-13, 2♠= Any shortage GI or SI, 2NT= 13-14 Bal		
1♠		5	4♦	UP: Natural, 11-21 HCP.	1NT= SF, 2♣= GF Bal / GF♣, 2♦/♥= GF♦/♥, 2NT= 10+ 4♠, 3♣= 7-9 4♠, 3♦= 10-11 3♠, 3♥= Any shortage, 3♠= Preempt, 3NT= C.O.G	Gazzilli	Drury, One-under 2NT=4th raise 10+
1♠		5	4♦	FP: 5+♠ 4+x, 10-15	1NT= Forces 2♣, 2♣= P/C, 2♦= 5+♥ INV+, 2♥= 4♠ Inv+, 2♠= 3♠ 11-13, 2NT= 13-14 Bal, 3♥= any splinter GI or SI		
1NT				UP: 15-17 Bal, could have 5M or 6m (14 with 5M or 6m in 3rd or 4th seat) FP: 12-14 Bal, could have 5M or 6m	2♣= Stayman, 2♦= xfer to ♥, 2♥= xfer to ♠, 2♠= xfer to ♣, 2NT= xfer to ♦, 3♣= Puppet, 3♦= 5-5MMs GF+, 3♥= 31(54) GF, 3♠= 13(54) GF, 3NT= SO, 4♣= 6+♥ SI, 4♦= 6+♠ SI, 4♥= 6+♣ SI, 4♠= 6+♦ SI, 4NT= Quantitative	After 3♣; 3♦= Denies 4♥, could have 4♠, 3♥= 4-5h, 3♠= 5♠, 3NT= 4-4 MMs	1NT-(X) Pass= SO, XX= 5+X (forces to 2♣), 2♣= NF 4+♠, 4+X, 2♦= NF 4+♦, 4+M, 2♥= 44+MMs
2♣	✓			UP: Strong	2♦= GF, 2♥= neg, 2♠= 5+♠ GF, 2NT= 5+♥ GF, 3m= 6+m GF		Forcing pass, X weak
2♣	✓			FP: 5+♣ Unbal	2♦= Relay, 2M= Nat F1, 2NT= Inv		
2♦	✓	2		UP: 18-19 Bal, could have 5M or 6m	2♥= xfer to ♠, 2♠= Forces to 2NT, 2NT+ System-ON 1NT	After 2♦-2♠-2NT System-ON	
2♦	✓	0		FP: 10-15 6+M	2♥= P/C, 2♠= P/C, 2NT= asks	After 2♦-2NT, 3♣=: ♥ and 8-9 zz, 3♦= ♠ and 8-9 zz, 3♥= ♥ and 6-7 zz, 3♠= ♠ and 6-7 zz	
2♥	✓	5		6♥	2NT= Interest	After 2NT, rebid the suit discourages, anything else natural and positive, 3NT= Semi-solid suit, no extras	
2♠	✓	5		6♠	2NT= Interest	After 2NT, rebid the suit discourages, anything else natural and positive, 3NT= Semi-solid suit, no extras	
2NT				20-21 HCP Bal. Could have 5M or 6m	3♣=Puppet, 3♦= GF xfer to ♥, 3♥= xfer to ♠, 4♣= 6+♥ SI, 4♦= 6+♠ SI, 4♥= 6+♣ SI, 4♠= 6+♦ SI, 4NT= Cuantitative	After 3♣: 3♦= One or both 4M, 3♥= 5♥, 3♠= 5♠, 3NT= No 4th major.	
3x		7(6)		Weak			
3NT	✓			Solid 7-card minor.	4/5/6/7♣= P/C		
4♣/♦/♥/♠				Nat, preemptive.	4NT= RKCB		
4NT	✓			Peak a minor	5/6/7♣/♦= Best minor, SO		

HIGH LEVEL BIDDING: Answer to RKCB = 1430, DOPI, ROPI, DEPO. Cue-Bids. Over 4NT response the following step which is not the trump suit asks for the Queen; The trump denies it.

Glossary:
SI: Slam Interest
SO: Sign OFF
GF: Game Forcing
NF: No Forcing
SF: Semi-Forcing
PH: Passed Hand
UP: Unfavourable position
FP: Favourable position