

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)</b>
1 Level: 4+card suit, 7+HCP, lead directing
2 Level: 5+card suit, 10+HCP, lead directing
DBL 2 <sup>nd</sup> seat: opening values
DBL 4 <sup>th</sup> seat: (1x-p-p-DBL): 9+HCP
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2 <sup>nd</sup> seat:15-17 : SYSTEM ON
4 <sup>th</sup> seat: (1x-p-p-1NT): 12-14 HCP
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
2/3X: preemptive
2NT: Specific 2-suiter (two lowest suits)
3♣ : Specific 2-suiter (lowest and highest suits)
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Direct cue bid: Specific 2-SUITER (two highest suits)
Direct cue bid: <b>EXCEPTION 1♣-2♣=5+CARD♣ !!!</b>
Direct cue bid: <b>EXCEPTION 1♣-2♦=5+/5+CARD♥+♠ !!!</b>
Jump cue bid: ASKS FOR STOPPER
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
DBL: PENALTY
2♣: 5+/4+ MM
2♦: weak 6+card♥or♠, can have 4+card♣/♦
2♥/♠: 5M / 4+m
2 NT: 5+/4+ mm
3x=preemptive (1 suiter)
<b>VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
DBL=TO
NT 15-17
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
1♣: X=suit , 1NT=trf to 2♣ , 2♣=♣+X , 2♦=♦+♥/♠ , 2♥=♥+♠
2♣: X=suit , 2NT=trf to 3♣ , 3♣=♣+X , 3♦=♦+♥/♠ , 3♥=♥+♠
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
Over 1♥/♠: SYSTEM ON , 2M-1=3card support+good hand
RDBL = inv+ no support

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	3 <sup>rd</sup> and 5 <sup>th</sup>	Low encourage	
NT	2 <sup>nd</sup> and 4 <sup>th</sup>	Low encourage	
Subseq			
Other:			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AKxxx	AKxx	
King	KQxxx	KQxx AKJ10xxx	
Queen	QJxxx , QJ10xx	QJ10xx KQ109xxx	
Jack	J10xxx	J10xxx	
10	(A)(K)J10xxx	K10xxx Q10xxx	
9		109xxx	
Hi-X	even		
Lo-X	odd		
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1			
Suit 2			
3			
1			
NT 2			
3			
Signals (including Trumps):			
H/L=even , Lavinthal			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
Up to 4 hearts			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Support doubles and redoubles up to 3 spades			

W B F CONVENTION CARD
<b>CATEGORY:</b>
<b>NCBO:</b>
<b>PLAYERS: Jose Venegas – Geert van Eijck</b>
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
2/1 , 1NT=Semiforcing
5 card mayor - diamond 4 <sup>th</sup>
1NT: 15-17 not vul 14-17
2♣: FG or NT 24-25 or NT 26+
2♦: weak in one mayor ( 3-8) or NT 22-23
2♥/♠: weak (9-12) – 5card Major + 4+minor
2NT: 20-21
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
Specific 2-suiters (cue - 2NT - 3♣), <b>EXCEPTION 1♣-2♦</b>
Multy Landy
Inv minors: FG
Jacoby 2NT: 10-12, no 3-card support
Reverse Bergen: 4card support, 3♣= 9-11 : 3♦= 7-9
2 way check back (2♣=inv. : 2♦=FG)
Drury (2♣=3-card support ; 2♦=2-card support)
Puppet Stayman
Lebensohl
<b>SPECIAL FORCING PASS SEQUENCES</b>
<b>IMPORTANT NOTES</b>
<b>PSYCHICS: No</b>

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	4H	10-19 HCP	1NT 8-10, no 4-card M 2NT 11-12, no 4-card M 2C FG 2D limit with 5+C		
1♦		4	4H	10-19 HCP	1NT 8-10, no 4-card M 2NT 11-12, no 4-card M 2D FG 3C limit with 4+D		
1♥/♠		5	4H	10-19 HCP	1NT 3-11, SF, can have 3-card support 2C FG 2NT 11-12 no 3-card support 3C 9-11, with 4+-card support 3D 7-9, with 4+-card support 3NT 13-15, BAL. + 3-card support		
INT		5M332 6m322		15-17 VUL 14-16 NV	Transfers (2NT=C or D) 2C=Stayman 3C/D 6+cards, slam invite 3H/S=splinter + 54+mm	SMOLEN	
2♣		0		FG NT 24-25 or 26+	2D negative 2nt=9-11 2H/2S/3C/3D=5+CARD and 3+CONTROLS		
2♦		0		Weak M, 3-8 HCP NT 22-23	2NT=relay  2H or 3H=P/C 2S= inv to 4H 4H/S= to play 4C= to play game in openers suit	3C=6-7 : 3D=3-6 : 3S=max H : 3H=max S 3NT=22-23  4D=H 4H=S	
2♥/♠		5card M 4+card m		Weak 9-12 HCP	2NT=relay  3C=inv in openers suit or FG in C 3D=inv in openers suit or FG in D	3C=4-card , 3D=4-card 3H=5+card C , 3S=5+card D	
2NT		5M332 6m322		20-21	3C=Puppet Stayman  3D=H, 3H=S 3S=both minors, ISL 4C=H, 4D=S, ISL no sgl 4H=C, 4S=D, ISL no sgl 5S=pick up slam with 44minor	3D=1or 2 4-card M, 3H=5cardH, 3S=5cardS 3NT=no 4 or 5card M	
3♣		7+		Preemptive	3D asks for sgl 3M=FG	3M=sgl, 3NT=no sgl M or sgl D 3NT=sgl/void, 4m=xx, 4Om=xxx, 4M=Hx	
3♦		7+		preemptive	4C asks for sgl 3M=FG	4D= no sgl M or sgl C, 4M=sgl 3NT=sgl/void, 4m=xx, 4Om=xxx, 4M=Hx	
3♥		7+		Preemptive	3S=FG 4m=F1 , natural or cue	3NT=sgl/void, 4m=xxx, 4H=xx, 4S=Hx	
3♠		7+		preemptive	4NT=RKCB 4m=F1 , natural or cue 4H= to play 4NT=RKCB		

3NT		8+m, With A			4/5C=P/C 4D=ISL 4H/S= to play		
4♣/♦		8+ Very weak		Preemptive (NO ACE)	Om=cue 4M=to play 4NT=RKCB 4NT=RKCB Other=cue		
4♥/♠		7+		Preemptive			
4NT		5+/6+ minors			5C=P/C 5D=ISL	5M=VOID !!!	
						<b>HIGH LEVEL BIDDING</b>	
						RKCB: 14/30 , 5NT=1/3KC+void , 6X=2/4KC+void	
						Exclusion (0-1-2-2+Q-3)	
						Josephine (asks for 2 top honors (A/K/Q)	
						DOPI/ROPI : OPPS INTERVENTION <b>BELOW</b> AGREED SUIT	
						DEPO/REPO : OPPS INTERVENTION <b>ABOVE</b> AGREED SUIT	