DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS							
OVERCALLS(Style; Responses; 1/2level; Reopening)	OPENING LEADS STYLE							WBF Convention Card
General Style = Sound					in Partne	Partner's Suit		
Reponses: Jump Raise = Preemptive	Suit	3rd / 5th			3rd / 5th			Category i.e. Green / Blue / Red / HUM / Brown Sticker:
Cue-Bid = Forcing raise	NT	3rd / 5th			3rd / 5th			Country: Chile
New Suit = Forcing - jump shift = fit	Subseq	higest			higest			Event: (Open)
In Balancing Position: Same, except Intermediate Jumps	Other:							Players: Sifaqui Veas
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS							SYSTEM SUMMARY
2nd Position = 14+ - 17	Lead	Vs.Suit			Vs. NT			GENERAL APPROACH AND STYLE
Responses: Bid as 1NT opening	Ace	Ace AKx			Axxx(+)	AK; AKx	(+)	Natural, 5 card Mayors
Stayman, Transfer, MSS,	King	King KQ			King KO:			Longer minor, clubs if 33
4th Position = 10 - 14	Queen	Queen QJ; QJx(x) OJ; OJx(+)			QJx(x) OJ:			Bergen responses over M
Responses: Stayman, Transfer	Jack	Jack J10; 110x(+):			Jack 110:			1NT semi-forcing
Jump Overcalls: (Style; responses; unusual	10	10 109; 109x(+); H109x(+); 10x			10 109:			
1-Suit: Weak Jump Overcalls	9	9 9x; 98x(+)			9 9x; 98x(+)			1NT Openings: 15-17; 2NT minors two suiters
2-Suit: Two Suited Overcalls (Michaels, Unusual, jump to other mino	Hi-x	Hi-x Sx; xxS Sx; Sxx; xSxx			Hi-x Sx: xxS			2 OVER 1 Responses: GF except 2H to 1S, natural
	Lo-x	Lo-x HxS; HxSx(+):			Lo-x HxS:			SPECIAL BIDS THAT MAY REQUIRE DEFENCE
Reopening: Intermediate Jump Overcalls	SIGNAL	S IN ORDER OF PRI	ORITY					2C Opening = strong, near Game Force - any suit,(s) any shape
DIRECT and JUMP CUE BIDS ( Style; Responses; Reopening)		Partner's Lead		Declarer's I	clarer's Lead Discarding		ling	2D Multi: weak 2 in M, or bal 20-21 or strong 4441
Michaels	Suit:1st	enc		enc		enc		2H, 2S: weak two suiter M + m
Unusual	2nd	count		count		S/P		2NT: weak two suiter ms
Jump to other minor (minor + highest M)	3rd	S/P		S/P		count		3nt: Gambling
Jump Cue Bid: ask for stopper	NT: 1st	enc						
VS. NT(vs. Strong/Weak; Reopening;PH)	2nd	count		S/P				
Multi Landy	3rd	S/P						
Reopening and PH: X ask for 2 Clubs, Suit is natural	Signals (including Trumps): Lavintahl, S/P							
	DOUBLE	DOUBLES TAKEOUT DOUBLES(Style;Responses;Reopening)						
	TAKEOU							
VS.PREEMPTS( Doubles; Cue-bids; Jumps; NT bids)								
takeout X	General Style = Can be light / shaped							
jumps natural	May be light with classic shape							SPECIAL FORCING PASS SEQUENCES
leaping Michael								N/A
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES							
vs precision:	Repeat same suit dble by Neg doubler = Take out							
	Responsive Dbl: After T/O Dble thru 4h							IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
	after o/call							Double Jump in new suit = Splinter if minor over major
	Over minor Michaels: Major = stopper							Jump Cue Bid by Opener = Splinter raise
OVER OPPONENTS' TAKE OUT DOUBLE	Over Major Michaels: cue bid in opponents' major = limit raise							
jumps weak								Psychics:
XX: penalty oriented								rare
over minor: suit natural								