

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Natural, could be aggressive at 1 level
New Suit = F1
Cue-Bid = Forcing raise 3+ card supp
INT OVERCALL (2nd/4th Live; Responses; Reopening)
Direct: 15-18hcp SYS ON
Balancing: 11-14 vs 1m and 13-16 vs 1M, SYS ON
Sandwich: UPH is Nat 15-18hcp
JUMP OVERCALLS (Style; Responses; Unusual NT)
Direct: natural preemptive
Reopen: 2NT= 17-19hcp. SYS ON
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
(1 ♣ nat 2+ or 3+ cards)-2 ♣=always Natural, 2 ♦ always Majors
(1M)-2M=Michaels
VS. NT (vs. Strong/Weak; Reopening;PH)
Vs Strong: Multilandy → 2 ♣=MM, 2 ♦=1M, 2M=5M+4m
DBL=penalty
Vs Weak: Multilandy → 2 ♣=MM, 2 ♦=1M, 2M=5M+4m
DBL= Opening hand or +
Passed Hand: Same but DBL is 4M/5+m
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Leaping Michaels
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1 ♠ or 2 ♠
Vs 1 ♣: DBL=majors, 1NT=mm
Vs 2 ♣: DBL=majors, 2NT=mm or ♦+♥
OVER OPPONENTS' TAKEOUT DOUBLE
transfers

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3/5	3/5	
NT	ATT	3/5	
Subseq	Attitude	Attitude	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	A+, AK+	ASK UNBLOCK	
King	KQ+ or AK alone	ASK ATT	
Queen	QJ+ or short	QJ+	
Jack	J10+, HJ10+ or short	J10+, HJ10+	
10	10x, 109x+, H109+	109+, H109+	
9	9x	9x, 9xx	
Hi-X	EVEN	3+ xxx	
Lo-X	ODD	ATT	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	HI=ENCRG	HI=EVEN	STD CT
Suit 2	HI=EVEN	SUIT PREF	STD ATT
3			
1	HI=ENCRG	STD SMITH	STD CT
NT 2	HI=EVEN	SUIT PREF	STD ATT
3	SUIT PREF	STD CT	
Signals (including Trumps): Standard			
Standard signals, std echo smith, std suit preference			
Std present count			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Nat			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Supp DBL until 2 ♥			

W B F CONVENTION CARD
CATEGORY: GREEN
COUNTRY: CHILE
PLAYERS: All pairs except PACAREU-ROBLES B
EVENT: OPEN
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Natural 2/1, 5 card M
1 ♣ open= can be 2 cards
1 ♦ open= 4+ ♦
2 ♦/♥/♠=Weak 2 nat
1NT open=14+ to 16
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
1M-3 ♣= Mixed Raise 7-9hcp 4+card supp
1M-3 ♦= 10-12hcp 4+card supp
1 ♥-2♠=10-12hcp 3 cards supp
1♠-3 ♥=10-12hcp 3 cards supp
1M-3M=weak, 1m-3m=weak
1 ♦-3 ♣=7-9hcp raise
1 ♣-2 ♦=7-9hcp raise
3NT Opening = solid m
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS: rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1 ♣		2	7 ♦	11-21 hcp: 2+ ♣	1 ♣-2 ♦=7-9hcp raise, 1 ♣-2 ♣=inv+ raise F1		
1 ♦		4	7 ♦	11 - 21 hcp, 4+ ♦	1 ♦-3 ♣=7-9hcp raise, 1 ♦-2 ♦=inv+ raise F1		
1 ♥		5	7 ♦	11 - 21 hcp	3 ♣=7-9 4M, 3 ♦= 10-12 4M 2NT=GF 4M, 2 ♠=10-12 3M		2 ♣ drury
1 ♠		5	7 ♦	11 - 21 hcp	Same as 1 ♥ except 1 ♠-3 ♥=10-12 3M		2 ♣ drury
INT			7 ♦	14+ to 16 hcp	2 ♣=Stay, 2 ♦/♥=Xfer, 2 ♠/2NT=♣/♦ 3 ♦=5/5mm GF, 3M=Short (13)(54)		
2 ♣	x		7 ♦	Strong	2 ♦=GF, 2 ♥=0-4 hcp No Ace, 2 ♠=♥, 2NT=♠	Some transfer auctions by opener	
2 ♦		(5) 6		Weak	2NT ASK, 4 ♣ KC, 2M=F1		
2 ♥		(5) 6		Weak	2NT ASK, 4 ♣ KC, 3m=NF		
2 ♠		(5) 6		Weak	2NT ASK, 4 ♣ KC, 3m=NF		
2NT			7 ♦	19-21 HCP	3 ♣=puppet stayman, 3 ♦/♥=Xfer GF, 3 ♠=minors		
3 ♣		6		Weak	4 ♦ KC		
3 ♦		6		Weak	4 ♣ KC		
3 ♥		6		Weak	4 ♣ KC		
3 ♠		6		Weak	4 ♣ KC		
3NT	x			Solid minor	4/5 ♣=p/c, 4NT RKCB		
4 ♣				Preempt			
4 ♦				Preempt			
4 ♥				Preempt			
4 ♠				Preempt			
4NT				6/6 minors			
5 ♣						HIGH LEVEL BIDDING	
5 ♦						RKCB 0314	
5 ♥						4 ♣ conditional KC	
5 ♠						5NT=ODD+Void, 6X=EVEN+Void	
						Exclusion RKCB= 0314	
						DOPI= DBL 0-3, PASS 1-4, 2, 2+q	
						DEPO	